

Rubber Stamps and Ink

As well as developing two-handed play this game gives the helper hand practice in:

Thumb/finger grasping

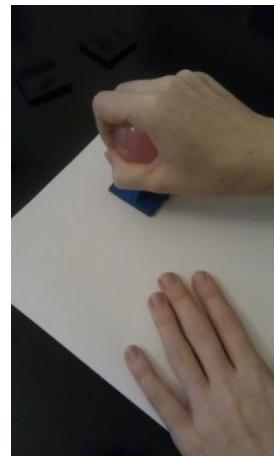
Whole hand grasping

Holding

Reaching

Releasing

Wrist and forearm movements



To use the black stamps: hold the handle in one hand and attach the rubber part with the other.

Press into the ink pad.

Hold the page steady while you place your stamp on the page.

To use the roller stamps: Hold the handle in one hand and the stamp head in the other.

Push the stamp head onto the holder so that it stays in place.

Roll the stamp in the ink pad.

Hold the page steady as you roll the stamp up or down the page.

To remove or change the stamp head, hold the handle in one hand and pinch the blue pieces together (as in photo below), then slide the rubber head off.

